

Medic Rules (Card)

Heal own players or VIP	Two hands on chest.	1 min.
Two players may heal a medic.	Four hands on chest.	2 min.
Build spawn/ teardown	Others may help.	5 min.
Spawntime for players	every 10 full minutes	
Bleedout time for players	Must be sitting or lying down	2-15 min

You must have a watch or mobile phone to measure time. When a player is healed, a bandage must be tied on the upper arm. The player must bring two bandages himself. Players can help teammate in coverage by moving slowly holding hands. Bleed out time is minimum 2 minutes, maximum 15 mins. **Buddyheal is not allowed between players.**

A player can be wounded 2 times and healed 2 times. (Bandages or C-A-T) Third time the player is out and need to spawn. A player may go to spawn after one hit. When spawned players remove bandages for reuse.

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